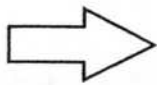
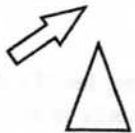


DECOY



WEAVE CONES



STOP 1

STOP 2

STOP 3

STOP 4

HALFWAY



START



WALTER WARD'S
3rd
STREETWISE
NOVICE RULE BOOK

Streetwise Novice Competition Rules

Phase 1 Obedience

Restrictions:

No prong collars, harnesses or harsh corrections in arena.

Penalties:

Multiple commands, arm and leg, patting body, slow pacing, taut leads in arena.

(Hand and Voice allowed)

Handler enters arena to starting point. When told, proceeds left around arena, through weave cones and past decoy distraction to first of four cones. At cone #1, handler must stop, dog must sit automatically. When told, handler is to proceed to cone #2 where handler must stop, and dog must sit automatically. Handler is to leave dog on sit-stay, walk to end leash, turn to face dog, and when told, return to dog counterclockwise to heel position. When told, handler is to proceed to cone #3, where handler must stop, and dog must sit automatically. Handler then gives dog command to down. When told, team is to proceed to cone #4, where handler must stop and dog must sit automatically. Handler then gives dog down-stay command, walks to end of leash, turns to face dog, and when told, return to dog counterclockwise to heel position.

Handler is to take dog to halfway mark in arena, leaves dog, goes to end-of-arena mark, and turns to face dog. When told, handler recalls dog to heel position where dog must sit automatically. If dog comes in front of handler rather than going directly to heel position, handler waits until told and then commands dog to get in heel position and sit. This event is done under distractions.

Phase 2: Freestyle

1 minute is allowed to set up props. If no props are used, 30 seconds (maximum) are allowed for handler & dog to enter arena between acts.

Team is allowed to improvise for points for a minimum time of 1 minute and a maximum time of 2 minutes. Time will start once handler and dog have entered into arena.

Phase 3: Body Protection

Part 1. Short leash protection

Handler enters arena with dog on 6 ft. lead, proceed to center of arena, and leaves dog on down stay proceeds to judges and gives 3 attack commands to judges. Handler then returns to dog. Handler must put hand through the loop of leash for this exercise. Once team is in position, assault will take place (no bite). After assault, handler will put dog on traffic lead. At all times during this second assault, handler must have hand through leash loop, must have hand extended at all times, and must keep lead foot in marked zone. Once team is in position, assault takes place, and handler must have dog to protect their person for 15 seconds or 360 degrees range. After assault is completed, the agitator will re-approach (handler may re-enforced stay command at this point) to shake handlers hand, dog must not re-position.

Part 2. 6 ft. Attack on lead

Restriction: Handler must not cross designated mark while dog is being worked. Handler must not physically handle dog during judging.

With dog on 6ft lead handler is required to send dog on helper 3 different times, on 3 different commands, 2 verbal 1 non-verbal. When time is called (15sec), handler is to call dog out (dog must release hold within 5 seconds, and recall dog to heel position, dog must sit automatically and stay until handler is told to send dog again.

It is not our intention to harm or break the spirit of any dog, but the dogs will be tested and judged on teams abilities. Walter Ward seeks to build an understanding of the Streetwise dog.

A design of the arena is printed on back for your convenience.

PUPPY LUCK
